

# ***THE POWER AND PERILS OF BINARY EMULATION FOR MALWARE ANALYSIS***

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# But first...

- BlackBerry still exists
- I do not use a BlackBerry phone
- Malware Reverse Engineer
- SANS Author and Instructor
- Wannabe YouTuber
- Unicorn dad (3)



# Buckle Up or Bail Out?

- What: Simulate execution of instructions, functions or program
- Why: Malware includes deobfuscation logic that is too time consuming or complex to implement.
- How: Unicorn, SpeakEasy, Qiling, and Dumpulator






# Emulation Preview: XorDDoS (ELF)

```
0804c8cc  MOV  dword ptr [ESP + local_774], 0x12
0804c8d4  MOV  dword ptr [ESP + local_778], DAT_080b2fd1
0804c8dc  LEA  EAX=>local_108, [EBP + 0xffffefc]
0804c8e2  MOV  dword ptr [ESP]=>local_77c, EAX
0804c8e5  CALL  dec_conf

0804c8ea  MOV  dword ptr [ESP + local_774], 0x11
0804c8f2  MOV  dword ptr [ESP + local_778], DAT_080b2fe3
0804c8fa  LEA  EAX=>local_208, [EBP + 0xffffdfc]
0804c900  MOV  dword ptr [ESP]=>local_77c, EAX
0804c903  CALL  dec_conf

0804c908  MOV  dword ptr [ESP + local_774], 0x7
0804c910  MOV  dword ptr [ESP + local_778], DAT_080b2ff4
0804c918  LEA  EAX=>local_708, [EBP + 0xffff8fc]
0804c91e  MOV  dword ptr [ESP]=>local_77c, EAX
0804c921  CALL  dec_conf
```

 References to dec\_conf - 13 locations

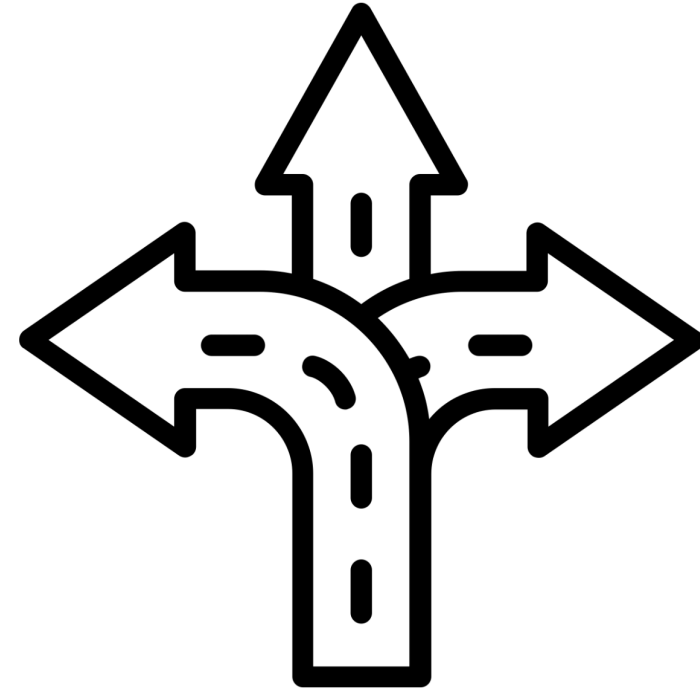
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References to dec\_conf - 13 locations

Location	Code Unit
0804f2bd	CALL dec_conf
0804d0fa	CALL dec_conf
0804d0dc	CALL dec_conf
0804d0be	CALL dec_conf
0804d0a0	CALL dec_conf
0804d082	CALL dec_conf
0804d064	CALL dec_conf
0804d046	CALL dec_conf
0804d028	CALL dec_conf
0804c921	CALL dec_conf
0804c903	CALL dec_conf
0804c8e5	CALL dec_conf
	??

# XorDDoS String Deobfuscation Options

1. Execute in Linux and view memory
2. Debug with GDB
3. Write Python script to extract and decode values



# EMULATION



# XorDDoS : Emulation Output

```
INFO SCRIPT: C:\Users\REM\Desktop\emu_scripts\xorddos_decrypt_config.py (HeadlessAnalyzer)
```

```
***DECODED STRINGS***
```

```
/var/run/gcc.pid
```

```
/lib/libudev.so
```

```
/lib/
```

```
/usr/bin/
```

```
/bin/
```

```
/tmp/
```

```
/var/run/gcc.pid
```

```
/lib/libudev.so
```

```
/lib/
```

```
http://www1.gggatat456.com/dd.rar
```

```
/var/run/
```

```
/var/run/gcc.pid
```

```
*****
```

# Emulation Caveats

- Limited access to all resources/APIs within an operating system
- Performance is slower (vs. executing code in a VM)
- Prior (manual) analysis required
- Best suited for targeted execution of functions and instructions





# Unicorn

- Multi-platform, multi-architecture CPU emulator framework
- A “CPU emulator” only emulates instructions.
- No awareness of Operating System or File Types
- Foundation for other emulators
  - Speakeasy
  - Dumpulator
  - Qiling



<https://www.unicorn-engine.org/>

# Unicorn Example: Shellcode

PRESS RELEASE

## Qakbot Malware Disrupted in International Cyber Takedown

Tuesday, August 29, 2023

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For Immediate Release

Office of Public Affairs

**Qakbot Malware Infected More Than 700,000 Victim Computers, Facilitated Ransomware Deployments, and Caused Hundreds of Millions of Dollars in Damage Worldwide**



000001c2	c7 44 24 76 74 4e 61 74	MOV	dword ptr [ESP + local_a2], 0x74614e74
000001ca	66 c7 44 24 7a 69 76	MOV	word ptr [ESP + local_9e], 0x7669
000001d1	88 5c 24 7c	MOV	byte ptr [ESP + local_9c], BL
000001d5	c7 44 24 7d 53 79 73 74	MOV	dword ptr [ESP + local_9b], 0x74737953
000001dd	88 8c 24 8a 00 00 00	MOV	byte ptr [ESP + local_8e], CL
000001e4	88 8c 24 99 00 00 00	MOV	byte ptr [ESP + local_7f], CL
000001eb	b9 13 9c bf bd	MOV	ECX, 0xbdbf9c13
000001f0	88 9c 24 81 00 00 00	MOV	byte ptr [ESP + local_97], BL
000001f7	66 c7 84 24 82 00 00 00 6d 49	MOV	word ptr [ESP + local_96], 0x496d
00000201	88 94 24 84 00 00 00	MOV	byte ptr [ESP + local_94], DL
00000208	66 c7 84 24 85 00 00 00 66 6f	MOV	word ptr [ESP + local_93], 0x6f66
00000212	66 c7 84 24 88 00 00 00 52 74	MOV	word ptr [ESP + local_90], 0x7452
0000021c	c6 84 24 8b 00 00 00 41	MOV	byte ptr [ESP + local_8d], 0x41
00000224	88 84 24 8c 00 00 00	MOV	byte ptr [ESP + local_8c], AL
0000022b	88 84 24 8d 00 00 00	MOV	byte ptr [ESP + local_8b], AL
00000232	66 c7 84 24 8e 00 00 00 46 75	MOV	word ptr [ESP + local_8a], 0x7546
0000023c	88 94 24 90 00 00 00	MOV	byte ptr [ESP + local_88], DL
00000243	c7 84 24 91 00 00 00 63 74 69 6f	MOV	dword ptr [ESP + local_87], 0x6f697463
0000024e	88 94 24 95 00 00 00	MOV	byte ptr [ESP + local_83], DL
00000255	66 c7 84 24 96 00 00 00 54 61	MOV	word ptr [ESP + local_82], 0x6154
0000025f	c6 84 24 98 00 00 00 62	MOV	byte ptr [ESP + local_80], 0x62
00000267	88 9c 24 9a 00 00 00	MOV	byte ptr [ESP + local_7e], BL
0000026e	e8 c4 06 00 00	CALL	FUN_00000937

# Emulating Shellcode with Unicorn (1)

```
In [ ]: #Imports
from unicorn import *
from unicorn.x86_const import *
```

```
In [ ]: #Shellcode
sc = bytes.fromhex('81 ec 08 01 00 00 53 55 56 57 6a 6b 58 6a 65 5b 6a 72 66 89 84 24 d4 00 00 00 33 ec
< >
```

```
In [ ]: # Initialize emulator in X86-32bit mode
mu = unicorn.Uc(UC_ARCH_X86, UC_MODE_32)
```

```
In [ ]: #Map memory for stack
stack_addr = 0x00020000
stack_size = 0x00010000
mu.mem_map(stack_addr, stack_size)

#Set stack pointer (ESP)
reg_esp = stack_addr + (stack_size // 2)
mu.reg_write(UC_X86_REG_ESP, reg_esp)
```

# Emulating Shellcode with Unicorn (2)

```
In [ ]: #Map memory for code  
code_addr = 0x00040000  
code_size = 0x00010000  
mu.mem_map(code_addr, code_size)  
  
#Write code to mapped memory  
mu.mem_write(code_addr, sc)
```

```
In [ ]: #Emulate code  
start_address = code_addr  
end_address = code_addr + len(sc)  
mu.emu_start(start_address, end_address, timeout=0, count=0)
```

```
In [ ]: #Read stack  
stack_content = mu.mem_read(stack_addr, stack_size)
```

# Emulating Shellcode with Unicorn (3)

```
In [ ]: #Print utf-8 and utf-16 strings
new_string = ""
for chunk in stack_content.split(b'\x00'):
    if len(chunk) != 0:
        if len(chunk) > 1:
            print(chunk.decode())
            new_string = "" #Don't care about one character strings
        if len(chunk) == 1:
            new_string = new_string + chunk.decode()
    if len(chunk) == 0 and len(new_string) > 1:
        print(new_string)
        new_string = ""
```

# Emulating Shellcode with Unicorn (4)

```
In [42]: #Print utf-8 and utf-16 strings
new_string = ""
for chunk in stack_content.split(b'\x00'):
    if len(chunk) != 0:
        if len(chunk) > 1:
            print(chunk.decode())
            new_string = "" #Don't care about one character strings
        if len(chunk) == 1:
            new_string = new_string + chunk.decode()
    if len(chunk) == 0 and len(new_string) > 1:
        print(new_string)
        new_string = ""
```

```
VirtualFree
VirtualAllocLoadLibraryAVirtualProtect
GetNativeSystemInfo
RtlAddFunctionTable
FlushInstructionCache
kernel32.dll
```



# Speakeasy

- Windows only (user and kernel mode)
- Performs Windows API emulation
- Access as
  - Python library
  - standalone command line tool



<https://github.com/mandiant/speakeasy>

# Dumpulator

- Windows only
- Performs syscall emulation (vs. API emulation)
  - Good: Less syscalls vs. APIs
  - Less good: Minimal documentation, more challenging to implement
- Requires generating minidump file
  - Good: Full process memory is available
  - Less good: Need to execute program and capture
- Other benefits: tracing execution



# Qiling

- Cross platform: Windows, MacOS, Linux, BSD, UEFI, DOS
- Cross architecture: X86, X86\_64, Arm, Arm64, MIPS, 8086
- Operating System and file type (e.g., PE) aware
- API emulation



<https://github.com/qilingframework/qiling>

# Qiling Example: Emotet

```
1800084bc LEA RDX, [DAT_180001438]
1800084c3 XOR dword ptr [RBP + local_84],
1800084ca SHR dword ptr [RBP + local_84],
1800084ce XOR dword ptr [RBP + local_84],
1800084d5 XOR dword ptr [RBP + local_84],
1800084dc MOV dword ptr [RBP + local_7c],
1800084e3 SHR dword ptr [RBP + local_7c],
1800084e7 XOR dword ptr [RBP + local_7c],
1800084ee MOV R8D, dword ptr [RBP + local_
1800084f2 MOV ECX, dword ptr [RBP + local_
1800084f5 CALL as_decode
```

References to as\_decode - 44 locations

Edit Help

References to as\_decode - 44 locations

Location	Code Unit
180001bbd	CALL as_decode
180005d01	CALL as_decode
180005d41	CALL as_decode
180005f14	CALL as_decode
1800084f5	CALL as_decode
180008b91	CALL as_decode
180009150	CALL as_decode
180009f18	CALL as_decode

# Debug to Confirm Functionality

rundll32.exe - PID: 7900 - Module: emotet\_ed26.dll - Thread: Main Thread 6424 - x64dbg

File View Debug Tracing Plugins Favourites Options Help Oct 28 2023 (TitanEngine)

CPU Log Notes Breakpoints Memory Map Call Stack

000000018001BAF4	mov	rsp, r11
000000018001BAF7	pop	r14
000000018001BAF9	pop	rdi
000000018001BAFA	pop	rsi
<b>RIP → 000000018001BAFB</b>	<b>ret</b>	
000000018001BAFC	mov	dword ptr

RAX 000001A803595970 L"advapi32.dll"

RAX 000001A8035962E0 L"bcrypt.dll"

RAX 000001A803595EE0 L"crypt32.dll"

RAX 0000024755FD3810 L"RNG"

RAX 000001A8035963E0 L"%u.%u.%u.%u"

# Assess Function Arguments

```
*****
*                               *
*                               *
*****

ushort * __fastcall as_decode(undefined8 param_1, uint * param_2)
    assume GS_OFFSET = 0xff00000000

ushort *    RAX:8    <RETURN>
undefined8  RCX:8    param_1
uint *      RDX:8    param_2
```

```
ushort * as_decode(undefined8 param_1, uint *param_2)
{
    uint uVar1;
    ushort uVar2;
    ushort *puVar3;
```


# Example Start and End Addresses

	180001b9e	SHR	ECX, 0x1
	180001ba0	ADD	ECX, EDX
<b>Start</b> →	180001ba2	LEA	RDX, [DAT_180001410]
	180001ba9	SHR	ECX, 0x6
	180001bac	MOV	dword ptr [RBP + local_res10], ECX
	180001baf	XOR	dword ptr [RBP + local_res10], 0x1778e
	180001bb6	MOV	R8D, dword ptr [RBP + local_res10]
	180001bba	MOV	ECX, dword ptr [RBP + local_res8]
	180001bbd	CALL	as_decode
<b>End</b> →	180001bc2	AND	qword ptr [RSP + local_58], 0x0



```
C: > Users > REM > Desktop > emu_scripts >  emotet_decode_one.py > ...
```

```
1  from qiling import *
2
3  #Qiling Initialization
4  SAMPLE_PATH = "C:\\Tools\\qiling\\examples\\rootfs\\x8664_windows\\emotet_ed26.dll"
5  ROOT_FS = "C:\\Tools\\qiling\\examples\\rootfs\\x8664_windows"
6  ql = Qiling([SAMPLE_PATH], ROOT_FS)
7
8  #Emulate code
9  ql.run(begin=0x180001ba2, end=0x180001bc2)
10
11 #Read unicode string
12 rax = ql.arch.regs.read("RAX")
13 string_data = ql.mem.read(rax, 200)
14 print(string_data.decode('utf-16'))
```

```
[=] GetProcessHeap() = 0x50000000
[=] GetModuleHandleA(lpModuleName = "NTDLL") = 0x180030000
[=] RtlAllocateHeap(HeapHandle = 0x50000000, Flags = 0x8, Size = 0x8) = 0x5000068a9
RNG 
```

# Decoding *All* Strings Presents Challenges

- Need a disassembler API to find references and traverse instructions
- Not all references are function calls

```
18002a768 24 b9 01 ... _IMAGE_RUNTI... [158]
  |
  | 18002a768 24 b9 01 00 ibo32      as_decode      BeginAdd...
  | 18002a76c fc ba 01 00 ibo32      FUN_18001bafc   EndAddress
  | 18002a770 ec 87 02 00 ibo32      UNWIND_INFO_180... UnwindIn...
  |
  | 18002a774 fc ba 01 ... _IMAGE_RUNTI... [159]
```

- Some strings don't decode properly with existing code

```
8 #Emulate code
9 ql.run(begin=0x180014a71, end=0x180014a8b)
```

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```
[...] t.AzZcazev pncprad e = 0x00000000,
SOFTWARE\Microsoft\Windows\CurrentVersion\RunfY
```

# Decoding *All* Strings Presents Challenges (continued)

- In one case, the encrypted string is passed via a register

180008b5c	48 8b d1	MOV	RDX, RCX
180008b5f	41 c1 ...	SHR	R8D, 0x5
180008b63	44 89 ...	MOV	dword ptr [RSP + local_res10], R8D
180008b68	81 74 ...	XOR	dword ptr [RSP + local_res10], 0x...
180008b70	c7 44 ...	MOV	dword ptr [RSP + local_res18], 0x...
180008b78	81 74 ...	XOR	dword ptr [RSP + local_res18], 0x...
180008b80	81 74 ...	XOR	dword ptr [RSP + local_res18], 0x...
180008b88	44 8b ...	MOV	R8D, dword ptr [RSP + local_res18]
180008b8d	8b 4c ...	MOV	ECX, dword ptr [RSP + local_res10]
180008b91	e8 8e ...	CALL	as_decode

- This function is referenced multiple times

18001a7cf	48 8d ...	LEA	RCX, [DAT_180001134]
18001a7d6	ba 01 ...	MOV	EDX, 0x1
18001a7db	e8 2c ...	CALL	FUN_180008b0c

```

decoded_strings = []
decoding_fn = toAddr(0x18001b924)
fn_refs = getReferencesTo(decoding_fn)
for ref in fn_refs:
    #If reference is from data (not code), continue
    if str(ref.getReferenceType()) == "DATA":
        continue

    #Get emulation end address
    from_addr = ref.getFromAddress()
    instr_after = getInstructionAfter(from_addr)
    end_addr = instr_after.getAddress().getOffset()

    #Get start address
    instr = getInstructionBefore(from_addr)
    start_addr = ""
    for i in range(10):
        second_op_type = instr.getOperandType(1)
        if str(instr.getOpObjects(0)[0]) == "RDX":

```

```
C:\Users\REM\Desktop>"C:\Program Files (x86)\ghidra_10.4_PUBLIC
\support\analyzeHeadless.bat" projects emurun -process emotet_e
d26.dll -noanalysis -postScript C:\Users\REM\Desktop\emu_script
s\emotet_decode_strings.py
```

```
***DECODED STRINGS***
SHA256
Microsoft Primitive Provider
ObjectLength
ECCPUBLICBLOB
Microsoft Primitive Provider
HASH
Microsoft Primitive Provider
ECCPUBLICBLOB
ECDSA_P256
Microsoft Primitive Provider
%s\%s
%s\regsvr32.exe "%s\%s" %s
%s\regsvr32.exe "%s\%s"
RNG
%s\%-
```

# Emulating ELF: XorDDos

```
0804c8cc    MOV    dword ptr [ESP + local_774], 0x12
0804c8d4    MOV    dword ptr [ESP + local_778], DAT_080b2fd1
0804c8dc    LEA    EAX=>local_108, [EBP + 0xffffefc]
0804c8e2    MOV    dword ptr [ESP]=>local_77c, EAX
0804c8e5    CALL   dec_conf
```

\*\*\*DECODED STRINGS\*\*\*

```
/var/run/gcc.pid
/lib/libudev.so
/lib/
/usr/bin/
/bin/
/tmp/
/var/run/gcc.pid
/lib/libudev.so
/lib/
http://www1.gggatat456.com/dd.rar
/var/run/
/var/run/gcc.pid
*****
```

# XorDDos Emulation Challenges

```
1  from qiling import *
2
3  SAMPLE_PATH = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux\\bin\\elf_xxordd"
4  ROOT_FS = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux"
5  ql = Qiling([SAMPLE_PATH], ROOT_FS)
6
7  ql.run(0x804d0c3, 0x8048259)
8  eax = ql.arch.regs.read("EAX")
9  print(ql.mem.string(eax))
```

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```
File "C:\\Users\\REM\\AppData\\Local\\Programs\\Python\\Python39\\lib\\site-packages\\qiling\\c
self.uc.emu_start(begin, end, timeout, count)
File "C:\\Users\\REM\\AppData\\Local\\Programs\\Python\\Python39\\lib\\site-packages\\unicorn\\
raise UcError(status)
```

```
unicorn.unicorn.UcError: Invalid memory write (UC_ERR_WRITE_UNMAPPED)
```

```
PS C:\\Users\\REM> █
```



# XorDDos Emulation Challenges

```
>>> from qiling import *
>>> SAMPLE_PATH = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux\\bin\\elf_xordd"
>>> ROOT_FS = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux"
>>> ql = Qiling([SAMPLE_PATH], ROOT_FS)
>>> ql.arch.regs.read("ESP")
2146684608
>>> ql.arch.regs.read("EBP")
0
>>> □
```

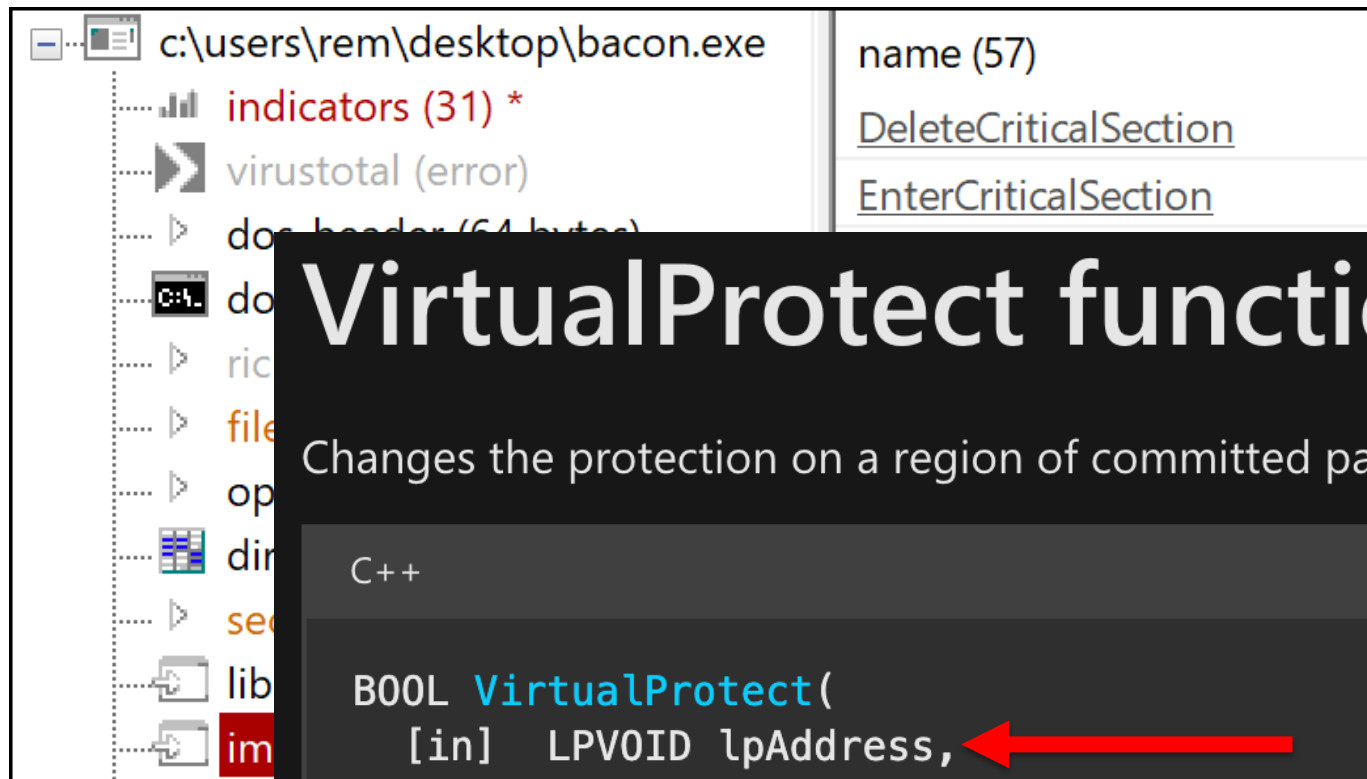
# XorDDos Emulation Success

```
1  from qiling import *
2
3  SAMPLE_PATH = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux\\bin\\elf_xxordd"
4  ROOT_FS = "C:\\Tools\\qiling\\examples\\rootfs\\x86_linux"
5  ql = Qiling([SAMPLE_PATH], ROOT_FS)
6
7  #Populate EBP ←
8  esp = ql.arch.regs.read("ESP")
9  ql.arch.regs.write("EBP", esp)
10
11  ql.run(0x804d0c3, 0x8048259)
12  eax = ql.arch.regs.read("EAX")
13  print(ql.mem.string(eax))
```

OUTPUT    TERMINAL    JUPYTER    DEBUG CONSOLE

```
C:\Users\REM>python -u "c:\Users\REM\Desktop\emu_scripts\xorddos_decrypt.py"
http://ww1.gggatat456.com/dd.rar
```

# Extracting Second Stage Payloads



## VirtualProtect function (memoryapi.h)

Changes the protection on a region of committed pages in the virtual address space of the calling process.

C++

Copy

```
BOOL VirtualProtect(  
    [in] LPVOID lpAddress, ←  
    [in] SIZE_T dwSize,  
    [in] DWORD fNewProtect,  
    [out] PDWORD lpflOldProtect  
);
```

# Debugging Bacon.exe

RIP → ●	00007FFF7B52BC70	^ jmp qword ptr ds: [<&VirtualProtect>
●	00007FFF7B52BC77	int3
●	00007FFF7B52BC78	int3

Default (x64 fastcall)

1: rcx	00000000000140000	
2: rdx	0000000000003FA00	Follow 140000 in Disassembler
3: r8	00000000000000020	Follow 140000 in Dump
4: r9	00000000000064FD8C	

Address	Hex	ASCII
00000000000140000	4D 5A 41 52 55 48 89 E5 48 81 EC 20 00 00 00 48	MZARUH.âH.ì ...H
00000000000140010	8D 1D EA FF FF FF 48 89 DF 48 81 C3 F4 63 01 00	..êÿÿÿH.ßH.Ãôc..
00000000000140020	FF D3 41 B8 F0 B5 A2 56 68 04 00 00 00 5A 48 89	ÿóA, ðµ¢vh....ZH.
00000000000140030	F9 FF D0 00 00 00 00 00 00 00 00 00 F8 00 00 00	ùÿÐ.....ø...
00000000000140040	0E 1F BA 0E 00 B4 09 CD 21 B8 01 4C CD 21 54 68	..°..´.Í! ,.LÍ!Th
00000000000140050	69 73 20 70 72 6F 67 72 61 6D 20 63 61 6E 6E 6F	is program canno
00000000000140060	74 20 62 65 20 72 75 6E 20 69 6E 20 44 4F 53 20	t be run in DOS
00000000000140070	6D 6F 64 65 2E 0D 0D 0A 24 00 00 00 00 00 00 00	mode....\$. ....

# Deobfuscating Bacon.exe's Second Stage

- In a debugger, we set a breakpoint on VirtualProtect
- Qiling can hook APIs *but* may encounter APIs not implemented
- `q1.os.set_api("VirtualProtect", hook_vp)`
- Intercept types (3<sup>rd</sup> parameter):
  - `QL_INTERCEPT.CALL`: Execute handler instead of API implementation (default).
  - `QL_INTERCEPT.ENTER`: Execute handler before API is called.
  - `QL_INTERCEPT.EXIT`: Execute handler on exit.

# VirtualProtect Hook Implementation

```
@winsdkapi(cc=STDCALL, params={
    'lpAddress' : LPVOID,
    'dwSize'    : SIZE_T,
})
def hook_vp(q1, address, params):
    lpAddress = params['lpAddress']
    dwSize = params['dwSize']

    #Read memory
    data = q1.mem.read(lpAddress, dwSize)

    #Write file
    file_name = hex(lpAddress) + "_" + str(dwSize) + ".bin"
    with open(file_name, "wb") as f:
        f.write(data)

    #Stop emulation
    q1.emu_stop()
    q1.os.PE_RUN = False

    print(f"Created file named {file_name}")
```

- Use `@winsdkapi` decorator for hooks
  - A *decorator* function takes another function as an argument
  - Include the calling convention and a dictionary of parameters
- Qiling memory methods:
  - `q1.mem.read(address, size)`
  - `q1.mem.write(address, data)`

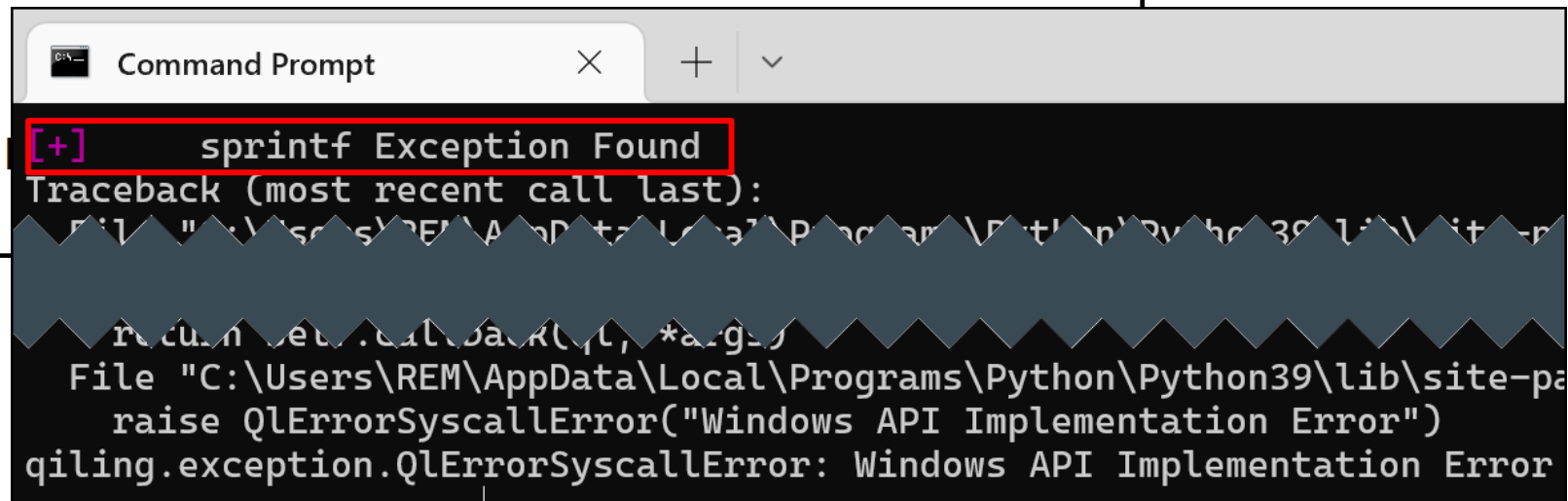
# Debugging with Verbose Logging

```
from qiling import *
from qiling.const import QL_VERBOSE

SAMPLE_PATH = "C:\\Tools\\qiling\\examples\\rootfs\\x8664_windows\\bacon.exe"
ROOT_FS = "C:\\Tools\\qiling\\examples\\rootfs\\x8664_windows"
ql = Qiling([SAMPLE_PATH], ROOT_FS, verbose=QL_VERBOSE.DEBUG)

#VirtualProtect Handler Code
...

ql.os.set_api("VirtualProtect",
ql.run()
```



```
Command Prompt
[+] sprintf Exception Found
Traceback (most recent call last):
  File "C:\Users\REM\AppData\Local\Programs\Python\Python39\lib\site-packages\qiling\exception.py", line 10, in raise
    raise QLErrorSyscallError("Windows API Implementation Error")
qiling.exception.QLErrorSyscallError: Windows API Implementation Error
```

# Sprintf() Context

```
004017fd  MOV     dword ptr [RSP + local_48], 0x2e
00401805  MOV     R8D, 0x5c
0040180b  LEA     RCX, [DAT 0044a980]
00401812  MOV     dword ptr [RSP + local_10], EDX
00401816  LEA     RDX, [s_%%c%%c%%c%%c%%c%%c%%c%%cMSSE-%d-server_00447000]
0040181d  CALL    MSVCRT.DLL::sprintf
```

```
0040160e  MOV     EDI, 0x2
00401613  MOV     qword ptr [RSP + local_40], 0x0
0040161c  LEA     RCX, [DAT 0044a980]
00401623  MOV     dword ptr [RSP + local_48], 0x0
0040162b  MOV     dword ptr [RSP + local_50], 0x0
00401633  MOV     dword ptr [RSP + local_58], 0x0
0040163b  CALL    qword ptr [->KERNEL32.DLL::CreateNamedPipeA]
00401641  MOV     RBX, RAX
00401644  LEA     RAX, [RAX + -0x1]
00401648  CMP     RAX, -0x3
0040164c  JA      LAB_0040169b
0040164e  XOR     EDX, EDX
00401650  MOV     RCX, RBX
00401653  LEA     RBP=>local_2c, [RSP + 0x4c]
00401658  CALL    qword ptr [->KERNEL32.DLL::ConnectNamedPipe]
```

- **sprintf()** creates a formatted string
- **CreateNamedPipeA()** creates a pipe with that name
- **ConnectNamedPipe()** connects to the named pipe.
- Encoded content is written to the pipe
- Later, that content is read and decoded to produce a DLL



# Sprintf() Hook

- Given the context of `sprintf()`, only the first parameter is necessary.
- Use `q1.mem.write(address, data)` to write a string to the buffer.

```
#sprintf Hook
@winsdkapi(cc=STDCALL, params={
    'buffer' : POINTER,
})
def hook_sf(q1, address, params):
    buffer = params['buffer']
    q1.mem.write(params['buffer'], "pipe_file".encode())
    return
```

# Additional Hooks

```
[+] 0x0000000110119cd0: malloc(size = 0x3fa00) = 0x50000980e
[+] 0x000000018021ada0: Sleep(dwMilliseconds = 0x400)
[!] api CreateNamedPipeA (kernel32) is not implemented
```

- Interactions with a named pipe are like file interactions.
- Use Qiling's **\_CreateFile** method to create a file on disk.

```
from qiling.os.windows.dlls.kernel32.fileapi import _CreateFile

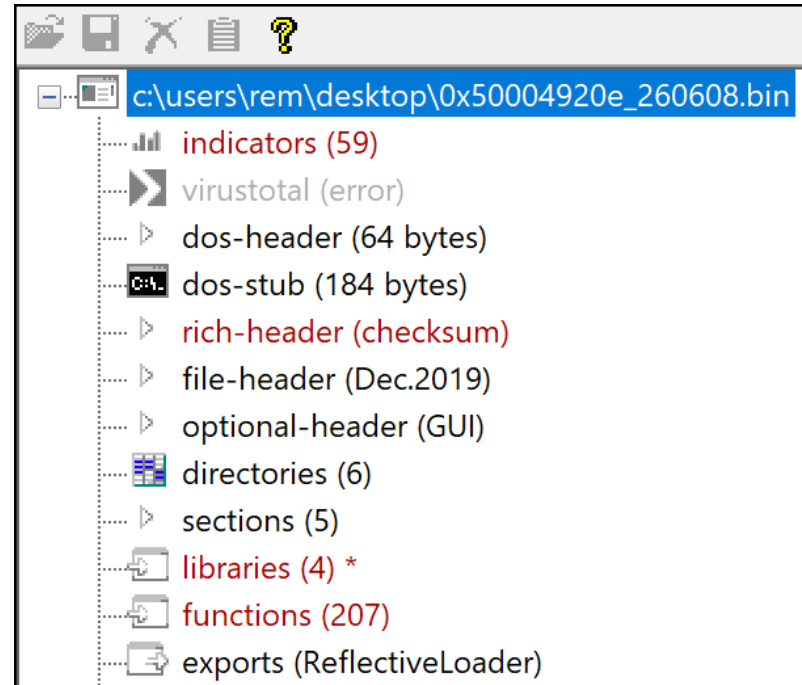
#CreateNamedPipeA Hook
@winsdkapi(cc=STDCALL, params={
    'lpName' : LPCSTR
})
def hook_createnamedpipe(ql, address, params):
    filename = params['lpName']
    new_params = {}
    new_params['lpFileName'] = filename
    new_params['dwDesiredAccess'] = (GENERIC_READ | GENERIC_WRITE)
    file_handle = _CreateFile(ql, address, new_params)
    return file_handle
```

# Hook APIs and Execute Emulation



```
q1.os.set_api("sprintf", hook_sf)
q1.os.set_api("CreateNamedPipeA", hook_createnamedpipe)
q1.os.set_api("VirtualProtect", hook_vp)

q1.run()
```

```
[=] sf(buffer = 0x44a980, format = 0x447000)
[=] CreateThread(lpThreadAttributes = 0, dwStackSize = 0, lpStartAddress = 0, lpThreadParameters = 0, dwFlags = 0, lpThreadId = 0) = 0x50000980e
[=] malloc(size = 0x3fa00) = 0x50000980e
[=] Sleep(dwMilliseconds = 0x400)
[=] createnamedpipe(lpName = "pipe_file") = 0xa0000003
[=] connectpipe() = 0x1
[=] CreateFileA(lpFileName = "pipe_file", dwDesiredAccess = 0x80000000, dwShareMode = 0, lpSecurityAttributes = 0, dwFlagsAndAttributes = 0) = 0xa0000004
[=] WriteFile(hFile = 0xa0000003, lpBuffer = 0x404030, nNumberOfBytesToWrite = 0x1, lpOverlapped = 0, lpBytesWritten = 0) = 0x1
[=] CloseHandle(hObject = 0xa0000003) = 0x1
[=] ReadFile(hFile = 0xa0000004, lpBuffer = 0x50000980e, nNumberOfBytesToRead = 0x1, lpOverlapped = 0, lpBytesRead = 0) = 0x1
[=] CloseHandle(hObject = 0xa0000004) = 0x1
[=] VirtualAlloc(lpAddress = 0, dwSize = 0x3fa00, flAllocationType = 0x30000000) = 0x50004920e
Created file named 0x50004920e_260608.bin
[=] vp(lpAddress = 0x50004920e, dwSize = 0x3fa00)
```



# Closing Thoughts

- Emulation is a powerful option to automate malware analysis
- It can tackle complexity and facilitate scalability
- It works, but it isn't 
- There are growing number of frameworks to choose from
- With each emulation script you write, the next one gets easier
- Unicorns aren't just for kids 

# Thank you

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